

## Sadistic Class Rep Touches and Makes a Delinquent Cum

\*How to play

<Starting the game>

Double-click the file SCRT.eXe inside the game folder to launch the game.

After the credits, if the [Title screen] below appears, the game has started correctly.



\*NEW GAME: Begin a new game.

\*LOAD: Resume from previously saved game data.

\*OPTION: Possible to set options such as BGM and SE volume.

\*EXTRA: A catalogue of extra stills received through gameplay.

\*EXIT: End the game.

First, choose [NEW GAME] and begin the game.

<How to play>

~Scenario Mode~

The game begins with a scenario part, in which you read to make progress.

The scenario is displayed in the bottom section of the screen.

When you want to move to the next page, click or scroll the mouse wheel down.



\*SAVE: Save data for your current progress.

\*LOAD: Load previously saved game data.

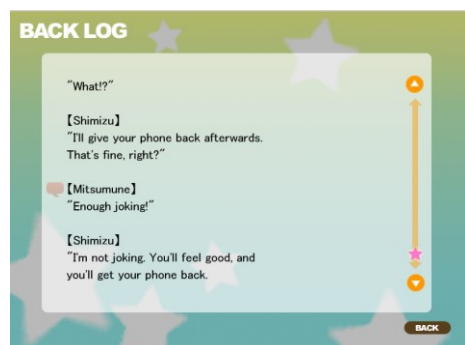
\*SKIP: Skip previously read scenario to the next scene.

(In options, skip mode can be switched between [Previously Read] and [All])

\*OPTION: Possible to set options such as BGM and SE volume

\*AUTO: Progress the scenario automatically.

\*TITLE: Return to the title screen.



Move your mouse wheel up to read past scenarios.

### ~Touch Mode~

When the scenario reaches a certain point, a part where you touch the delinquent will begin.

Choose an action part in the bottom right of the screen, then click the delinquent's body with the mouse to touch him.



- (1) Lips: Kiss the clicked area.
- (2) Hand: Touch the clicked area.
- (3) Tongue: Lick the clicked area.
- (4) Tool: Use a rotor to attack the clicked area.
- (5) Penis: Click a hole to insert your penis.
- (6) Ejaculate: Delinquent will ejaculate semen.

The usability of (1)~(4) will differ depending on the scene.

(5) and (6) are usable after entering [Spark Mode].

**In each Touch Mode, the maximum number of clicks is limited.**

Click somewhere that interests you, and raise the delinquent's tension within the limited number of clicks.

If you skillfully raise his tension, the heart marks at the top of the screen will light up.

\*If you click an unclickable area, it will not count towards the click limit.



Before the game ends,  
try to light up all 10 heart marks by clicking all over his body!  
(Some places cannot be clicked.)